

Ingenia Lifestyle Latitude One Men's and Women's Fourball MATCHPLAY KNOCKOUT

Conditions of Play

1. Event Format

The Fourball Matchplay Knockout is a team-based matchplay competition conducted in accordance with the Rules of Golf and the following Conditions of Play.

Each team consists of **two players**, with the team competing as a pair in a Fourball Matchplay format.

- **Men's Event:** Maximum **32 teams**
- **Women's Event:** Maximum **16 teams**
- The competition is conducted as a **fourball knockout matchplay event**.
- Each round must be completed within the allocated competition period.
- Teams will have **6 weeks to complete all rounds of the knockout competition**.
- The player/team progressing to the next round is determined by the overall match result.

2. Registration

Entries are subject to the following conditions:

- There will be no charge for entering
- **Registration closes 15 October**, or earlier if the relevant registration sheet is full.
- Places are limited to:
 - **32 teams – Men**
 - **16 teams – Women**
- Entries will be accepted on a first-come, first-served basis until the applicable field is full.
- **Don't miss out — once the registration sheet is full, no further teams can be accepted.**

3. Draw

- The knockout draw will be conducted on **16 October**.
- The draw will be a **random draw**.

- Once the draw is completed, teams will be advised of their first-round opponent and the applicable match deadline.

4. Match Deadlines

All matches must be played within the allocated **6-week competition period**.

Players/teams are responsible for arranging their matches with their opponents.

Teams should make contact with their opponents as soon as the draw is released to arrange a suitable time.

Where teams are unable to agree on a suitable playing time, they should contact the Golf Shop as soon as possible and **before the relevant round deadline**.

Failure to complete a match by the nominated deadline may result in **disqualification of one or both teams**, at the discretion of the Match Committee.

5. Tee Times & Match Bookings

Match bookings **may be made prior to the tee sheet opening**.

Teams should contact the Golf Shop to arrange their match booking and provide the required player and team details.

Matches remain subject to normal course availability and any course restrictions applicable on the day.

6. Markers / Tees

- **Men:** Blue markers
- **Women:** Red markers

All players in the respective event must play from the designated markers for that event.

7. Match Index

The **Match Index** applicable to the course being played shall be used for determining the allocation of strokes.

Players should confirm the applicable Match Index and course handicap information with the Golf Shop if there is any uncertainty before commencing the match.

8. Fourball Matchplay – Daily Handicaps

The match will be played using the players' **daily playing handicaps/course handicaps applicable on the day of the match**.

In Fourball Matchplay:

- Each player's daily playing handicap is determined from their current Handicap Index and the applicable tees/course rating and slope.
- The player with the **lowest playing handicap plays from scratch**.

- The remaining players receive the difference between their playing handicap and the lowest player's playing handicap.
- Strokes are then applied according to the **Match Index** (stroke index) of the holes.
- Each pair competes against the opposing pair, with the **best score of the two partners on each hole** counting for that side.
- The side winning the most holes wins the match.

Example: If the four players have playing handicaps of 5, 10, 14 and 18, the player with 5 plays from scratch. The other players receive 5, 9 and 13 strokes respectively, applied according to the Match Index.

Players should obtain their daily handicap information before commencing play, as handicaps may change between rounds.

9. Match Results

The winning team is responsible for ensuring that the result is entered promptly following completion of the match via the Club App and Matchplay tab.

The result should clearly identify:

10. Match Cards

Match cards will be provided by the Golf Shop.

Players should collect the match card prior to commencing their match and ensure that the relevant player, handicap and match information is correctly recorded.

11. Green Fees

Social green fees will be applicable for all Fourball Matchplay matches.

Players are responsible for payment of the applicable green fee prior to play.

12. Matchplay Result

A match is won when a team is ahead by more holes than there are holes remaining to play.

If a match is tied after 18 holes, the match shall continue from the **1st hole** on a hole-by-hole sudden-death basis until a team wins a hole, subject to the Rules of Golf and the applicable handicap stroke allocation.

13. Rules of Golf

The competition will be played in accordance with the **Rules of Golf**, together with the applicable Local Rules and these Conditions of Play.

Any dispute or question regarding the application of the Rules or these Conditions of Play should be referred to the Match Committee/Golf Shop as soon as possible.

The Match Committee reserves the right to make a final determination on any matter arising from the competition.

14. Important Dates

Item	Date / Requirement
Registration Opens	As advised by the Golf Shop
Registration Closes	15 October, or when registration sheet is full
Random Draw	16 October
Knockout Competition	6 weeks to complete all rounds